

#### WHAT IS GAMESOL?

GameSol is an online multiplayer Robot war game based on the Sui blockchain. Players can play as a Robot in a game where an individual team is trying to kill other Robots or the team. The mission of the team is to save or acquire the base station on the distant planet to make the team win. The winning team and/or an individual player can win rewards and NFTs set based on the online game room.

## WHY GAMESOL?

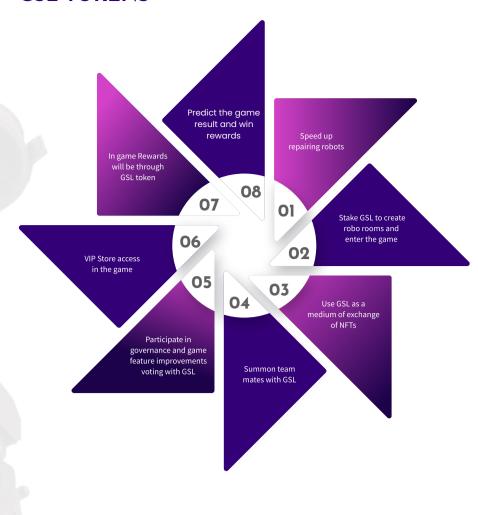
We at GameSol are working towards meeting Sui's performance on creating a platform for the fastest growing Play2Earn game. Our mission is simple, to create entertainment for the players and generate revenue with many players playing together online.

The scalability of the game is unlimited as the open maps and distant planet war theme gives us opportunity on expansion at thought level. With the next 6 months development we are planning many up market features and usability cases for the entertainment industry.

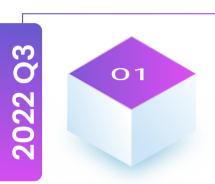
## **HOW TO EARN FROM GAMESOL?**



#### **GSL TOKENS**



## **GAMESOL ROADMAP**



- Game Research
- Website Design and Launch

- Documentation release -Whitepaper
- Game Prototype building started



- Game Prototype on Web
- Game Prototype on
- **Android**



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- Alpha version 3d Graphic and make creation
- Started working on SUI Chain for deployment of Game first alpha



- Complete NFT Guide for Community
- Introducing Robomania game NFTs on SUI chain
- Marketing and Hype



- Robomania NFT on Major SUI Launchpad and listing
- Marketing and Hype
- Preparing for Strategic **Funding Rounds**



- Alpha Robomania Release on Web and Android
- Multiplayer support
- ► In-game Decentralized chat support
- Marketing and Hype
- Robomania VIP Store Release



- Marketing and Hype
- Public sale and listing of GSL on SUI chain
- Alpha game release on iOS
- Robomania Beta introduction

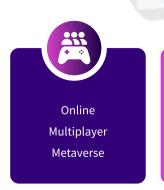


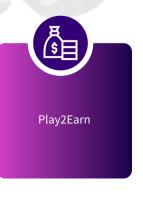
- Robomania Beta Release **VR Support Research for**
- gaming consoles.



- Game full release
- New in game strategies to keep user engagements.
- Ongoing development of Robots, skills war attribute, new maps introduction etc...

# **OVERVIEW OF THE GAMESOL**

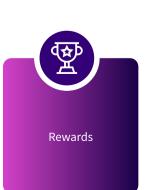














For gueries please reach out to