



GAMESOL

— R O B O M A N I A —

PITCH DECK



INTRODUCTION

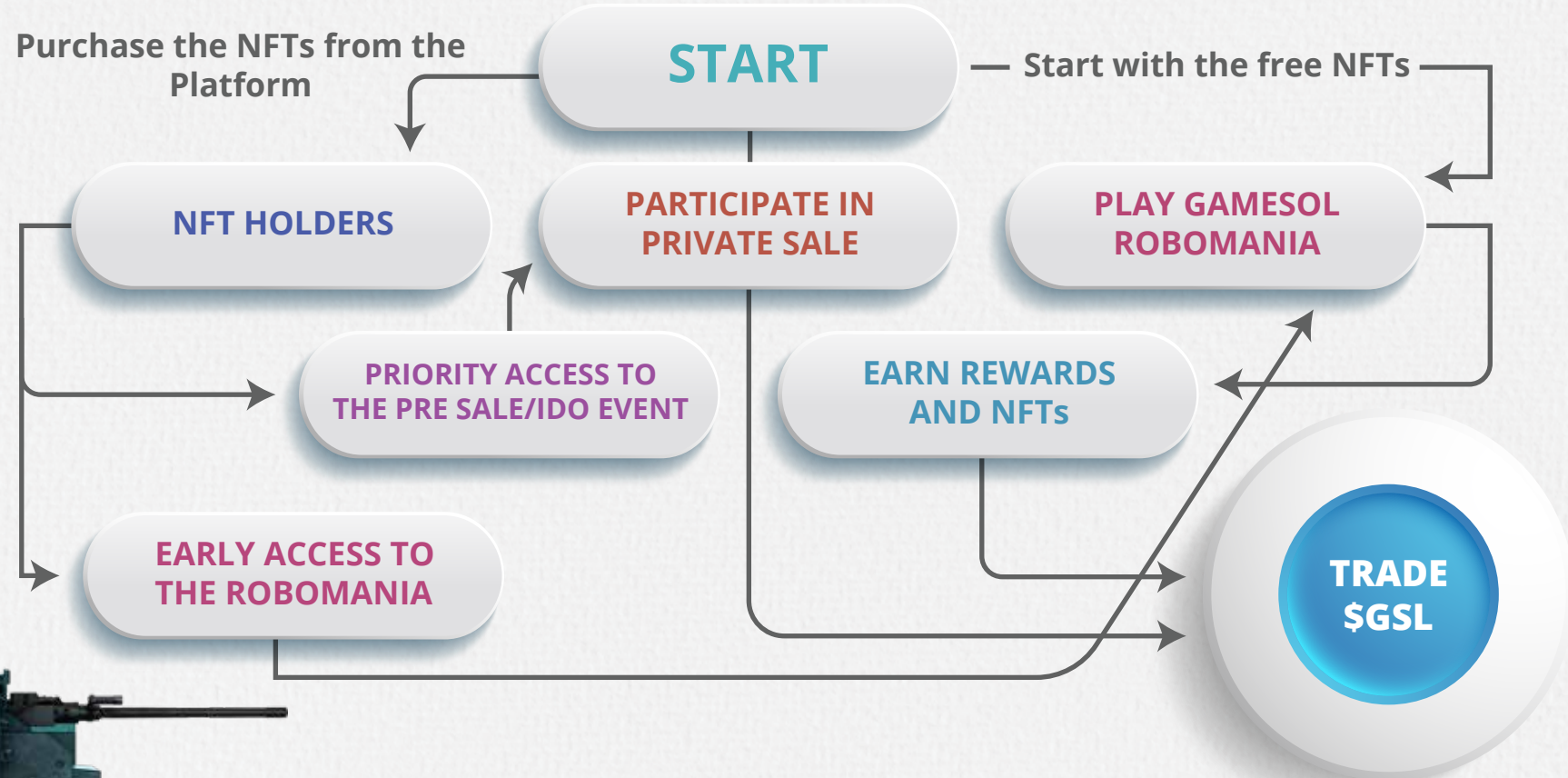
GameSol is an online multiplayer Robot war game based on the Sui blockchain. Players can play as a Robot in a game where an individual team is trying to kill other Robots or the team. The mission of the team is to save or acquire the base station on the distant planet to make the team win. The winning team and/or an individual player can win rewards and NFTs set based on the online game room.



OVERVIEW OF THE GAMESOL



GAME MECHANICS



GSL TOKENS

GSL tokens have very rich utilities in the game

1

Speed up
repairing robots

2

Stake GSL to create
robo rooms and
enter the game

3

Use GSL as a
medium of exchange
of NFTs

4

Summon team
mates with GSL

5

Participate in
governance and game
feature improvements
voting with GSL

6

VIP Store access
in the game

7

In game Rewards
will be through
GSL token

8

Predict the game
result and win rewards

WHY GAMESOL?

We at **GameSol** are working toward meeting **Sui's** performance in creating a platform for the fastest growing Play2Earn game. Our mission is simple, to create entertainment for the players and generate revenue with many players playing together online. The scalability of the game is unlimited as the open maps, and distant planet war theme gives us the opportunity to expand at the thought level. With the next 6 months of development, we are planning many up-market features and usability cases for the entertainment industry.



NFT ROBONOMICS

The supply of NFTs for GameSol is in countable numbers but not limited to the players. The upgraded features give each Robo the power to compete with others making this game more fun to play.



HOW TO EARN FROM GAMESOL

1

Earn fixed and custom rewards by playing games in the Online ROBO-rooms and winning them.

2

Earn from rewards, and trade them on the exchanges

3

Earn from Metaverse NFT royalty program.

4

Earn from Staking \$GSL to play games.

5

Earn from NFT trading to other players.

6

Earn from NFT Renting to other players.

7

Play a short game and get target-based rewards for the gamers

8

Trade GSL for the real money

GAMESOL ROADMAP

1 2023 Q4

- ▶ Game Research
- ▶ Website Design and Launch

2 2024 Q1

- ▶ Documentation release - Whitepaper
- ▶ Game Prototype building started

3 2024 Q2

- ▶ Game Prototype on Web
- ▶ Game Prototype on Android

4 2024 Q3

- ▶ Alpha version 3d Graphic and make creation
- ▶ Started working on SUI Chain for deployment of Game first alpha

5 2024 Q4

- ▶ Complete NFT Guide for Community
- ▶ Introducing Robomania game NFTs on SUI chain
- ▶ Marketing and Hype

6 2025 Q1

- ▶ Robomania NFT on Major SUI Launchpad and listing
- ▶ Marketing and Hype
- ▶ Preparing for Strategic Funding Rounds

7 2025 Q2

- ▶ Alpha Robomania Release on Web and Android
- ▶ Multiplayer support
- ▶ In-game Decentralized chat support
- ▶ Marketing and Hype
- ▶ Robomania VIP Store Release

8 2025 Q3

- ▶ Marketing and Hype
- ▶ Public sale and listing of GSL on SUI chain
- ▶ Alpha game release on iOS
- ▶ Robomania Beta introduction

9 2025 Q4

- ▶ Robomania Beta Release
- ▶ VR Support Research for gaming consoles.

10 2026 Q1

- ▶ Game full release
- ▶ New in game strategies to keep user engagements.
- ▶ Ongoing development of Robots, skills war attribute, new maps introduction etc.

PARTNERS

