

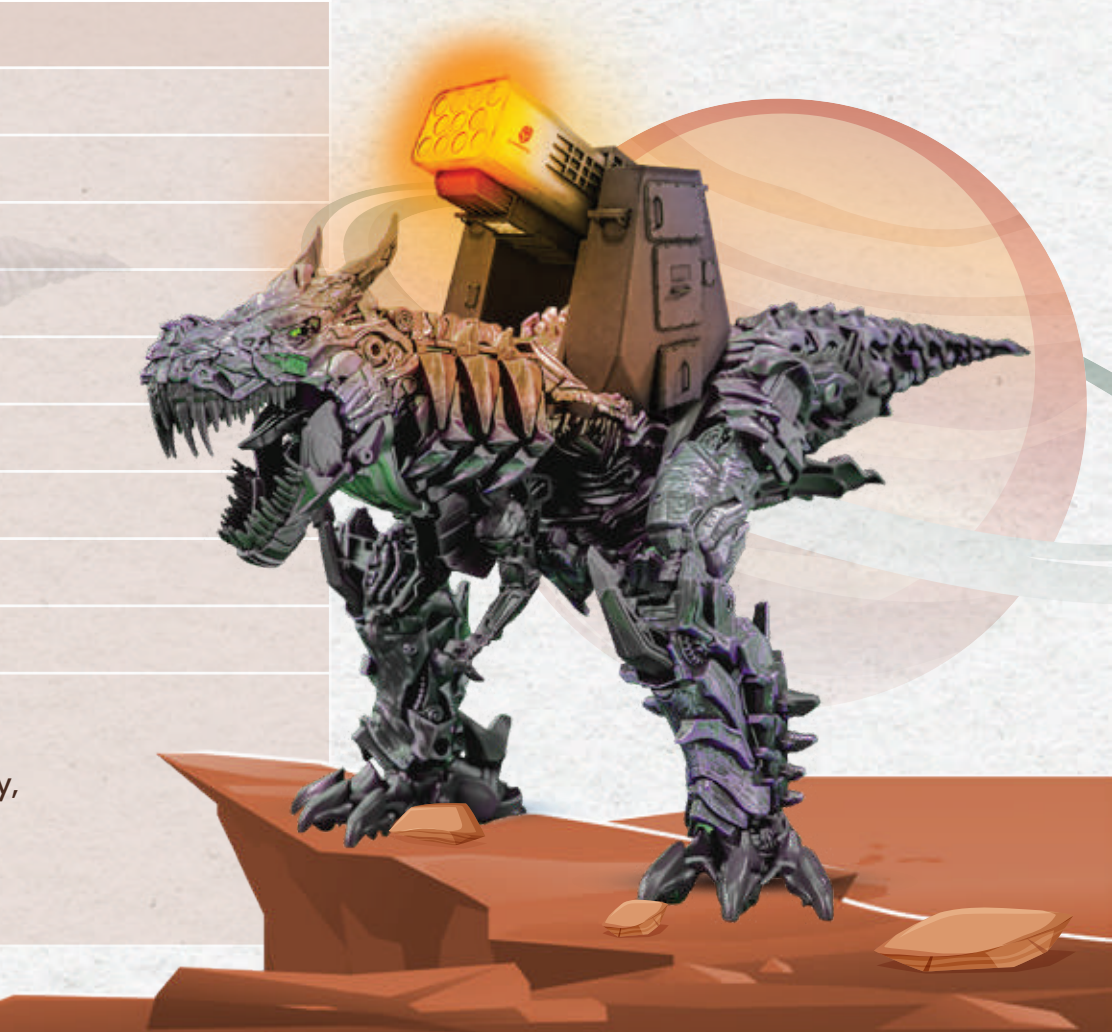


Gamesol-NFTs-ROBOTS

DINO WILDER

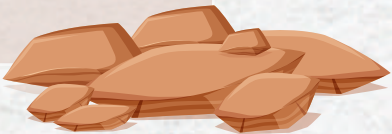
STRENODYNO

Name	STRENODYNO
Origin team	-
Level	-
Hp	30
Combat speed	80-100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All Robo muscles from heavy artillery, laser, and fire energy.



STRENODYNO

Introduction	STRENODYNO easily spots enemies and tears down enemies with its bare hands (literally).
Winning statistics	98% against level 1 robots 80% against level 2 robots 60% against level 3 robots 50% against level 4 robots 40% against level 5 robots
Speed	80 kph
Material	Carbon, iron
Range	up to 800 meters
Strategy	<p>STRENODYNO is a highly destructive dino robot that everybody wants in their team. It can destroy the enemies within no time. It is deadly silent and can spot enemies from a long distance, all thanks to infrared vision. It has hooks on its hands that smoothly tear apart enemies and surroundings.</p> <p>Due to its high HP and high combat speed, it is almost unbeatable. Its misile-throwing weapons and combat fights make it the deadliest robot ever.</p>
Price	-



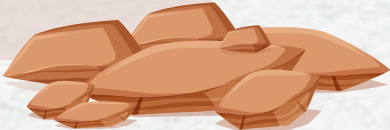
BRETHODYNO

	BRETHODYNO
Origin team	-
Level	-
Hp	30
Combat speed	80 - 100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All Robo muscles from heavy artillery, laser, and fire energy



BRETHODYNO

Introduction	BRETHODYNO is a T.rex who blinds the enemies with the fire inside its mouth.
Winning statistics	98% against level 1 robots 80% against level 2 robots 60% against level 3 robots 50% against level 4 robots 40% against level 5 robots
Speed	100 kph
Material	Carbon, iron
Range	up to 1000 meters
Strategy	<p>BRETHODYNO is a terrifying-looking beast with flexibility and destructive nature that can destroy the enemies within no time. It walks around silently and breathes fire, taking the enemy by surprise. He is mostly undefeated by his enemies using his unbreakable jaw, iron nails, and sharp tail.</p> <p>Due to its high HP and high combat speed, it is almost unbeatable. One of the biggest advantages this robot has is that it can jump high and shoot enemies from afar. His inbuilt weapon shoots laser beams in all directions.</p> <p>Further, its tail is capable of causing noticeable damage in its reachable area. Its swing can easily destroy its surroundings.</p>
Price	-



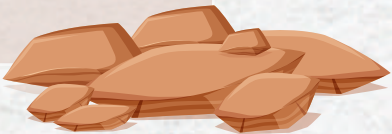
SHARDYNO

Name	SHARDYNO
Origin team	Wilder
Level	-
Hp	15
Combat speed	60
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All Robo muscles from heavy artillery, laser, and fire energy



SHARDYNO

Introduction	SHARDYNO- a flying robot with laser beams in its eyes.
Winning statistics	98% against level 1 robots 70% against level 2 robots 55% against level 3 robots 40% against level 4 robots 35% against level 5 robots.
Speed	60 kph
Material	Carbon, iron
Range	up to 1000 meters
Strategy	<p>SHARDYNO is a four-legged dino robot that can fly and destroy enemies. As a result of its ability to inflict severe damage on an opponent, it is favored amongst teams. Because it has infrared vision, he can see any enemies hiding. Along with its flame thrower wings, it can shoot lasers from its eyes up to 100 meters, making him a favorite amongst the team.</p> <p>Even its bare hands can handle enemies if necessary. Despite being lightweight, SHARDYNO is known for its combat speed, where its performance and results are impressive. It is easy to assemble weapons with SHARDYNO.</p>
Price	-



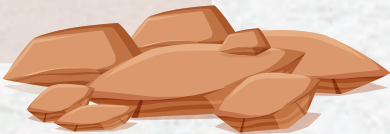
PRETODYNO

Name	PRETODYNO
Origin team	Wilder
Level	-
Hp	15
Combat speed	40
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	5 second
Weapons	Armed with wave energy weapons
Supported additional Weapons	All Robo muscles from wave and fire energy.



PRETODYNO

Introduction	The PRETODYNO beast with the ability to stun the enemies.
Winning statistics	98% against level 1 robots 70% against level 2 robots 55% against level 3 robots 40% against level 4 robots 35% against level 5 robots
Speed	70 kph
Material	Carbon, iron
Range	Upto 600 meter
Strategy	<p>The PRETODYNO carries a Spiranha that can cause critical damage at any range. It sends out shockwaves toward the enemies and disables them. Additionally, Spiranha works as a shield, too, so that it is protected from enemy attacks as well.</p> <p>When it comes to prolonged combat, it is quite the handful. Additionally, its claws are quite sharp, so it is very dangerous for enemies. It blends in with its surroundings and attacks the opposition, taking them completely by surprise.</p>
Price	-



DINO THWARTER

RORDYNO

Name	RORDYNO
Origin team	Thwarter
Level	-
Hp	30
Combat speed	80-100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All Robo muscles from heavy artillery, laser, and fire energy.



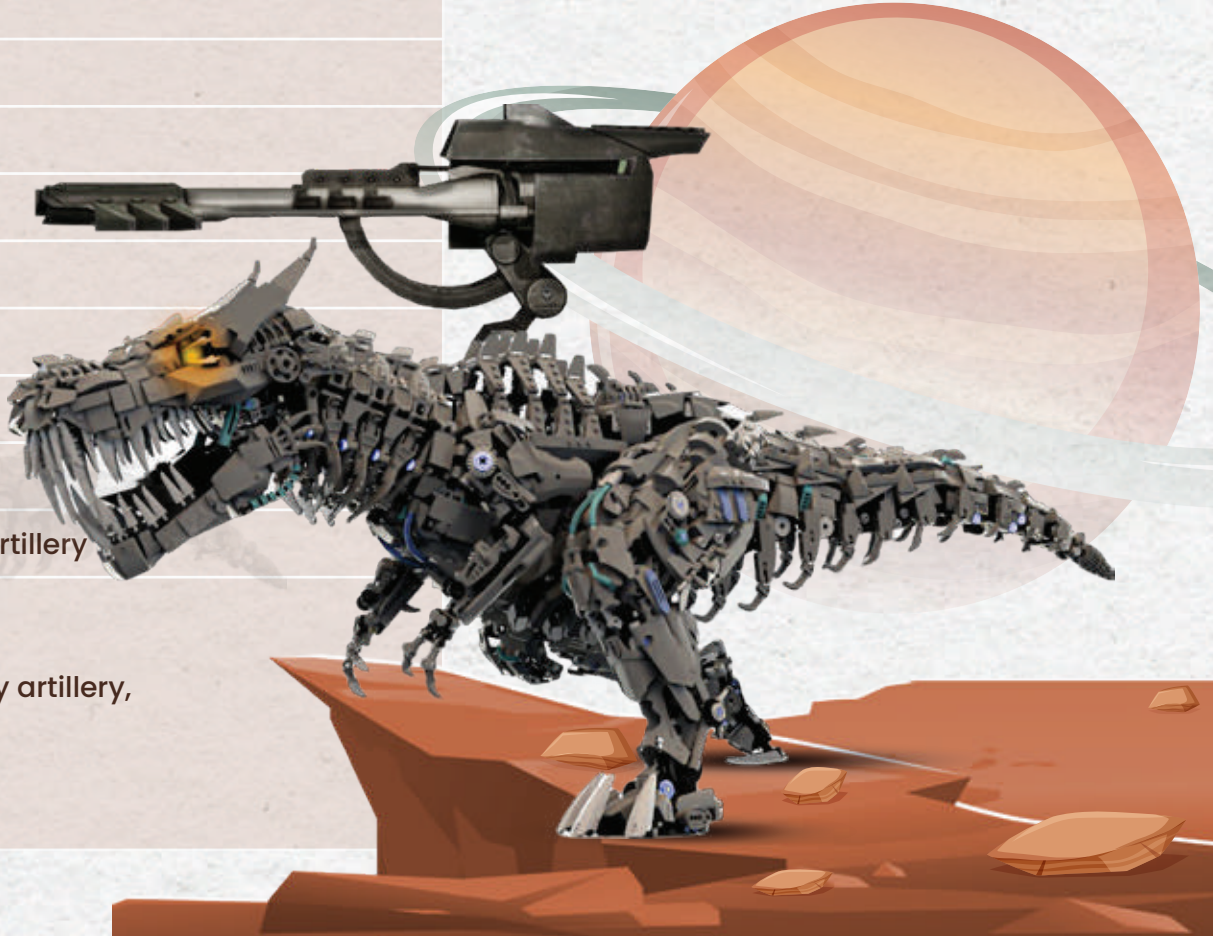
RORDYNO

Introduction	RORDYNO is a raptor who can easily sneak onto the enemies and attack them.
Winning statistics	98% against level 1 robots 70% against level 2 robots 60% against level 3 robots 55% against level 4 robots 40% against level 5 robots.
Speed	80 kph
Material	Carbon, iron
Range	Upto 1000 meter
Strategy	<p>RORDYNO is as terrifying as it seems. His flexibility and destructive nature make him a threat. Because of its night vision and ability to walk around silently, it can prove lethal to the enemy. Using his unbreakable jaw and iron nails, he is capable of causing severe damage to his enemies.</p> <p>Due to its high HP and high combat speed, it is almost unbeatable. One of the biggest advantages this robot has is that it can jump high and shoot enemies from afar. His inbuilt weapon shoots fireballs in all directions.</p> <p>Further, its tail is capable of causing noticeable damage in its reachable area.</p>
Price	-



JAWDYNO

Name	JAWDYNO
Origin team	Thwarter
Level	-
Hp	30
Combat speed	80-100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All Robo muscles from heavy artillery, laser, and fire energy.



JAWDYNO

Introduction	Jawdyno is a killing machine that can curl up in a ball and tear down the enemies.
Winning statistics	98% against level 1 robots 70% against level 2 robots 60% against level 3 robots 55% against level 4 robots 40% against level 5 robots
Speed	80 kph
Material	Carbon, iron
Range	Upto 1000 meter
Strategy	<p>A Jawdyno is an advanced robot that is so flexible that it instantly curls into a ball and can move from place to place. In order to protect itself from enemy attacks, it curls up, acting as a shield.</p> <p>It can shoot enemies up to the range and create a huge DPS at close range. Additionally, it can shoot 360°, making it the deadliest dino robot. The JAWDYNO can be very useful in higher leagues because it has a shield-breaker that attacks physical shields twice, which are very common in robots at higher levels.</p> <p>Jawdyno is a deadly combination of strength and speed. Everyone loves Jawdyno on their team.</p>
Price	-



WILDER ROBOTS

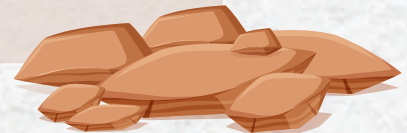
SARVO

Name	Sarvo
Origin team	Wilder
Level	4
Hp	20
Combat speed	30
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	1 second
Weapons	Armed with fire energy and dash energy
Supported additional Weapons	All robo muscles from Fire energy Laser energy Dash energy Eruptive energy Wave energy



SARVO

Introduction	Four legged, energetic and one of the toughest of all manual robots
Winning statistics	98% against level 1 robot 75% against level 2 robot 62% against level 3 robot 50% against level 4 robot 33% against level 5 robot
Speed	40 kph
Material	Carbon, Copper, Iron
Range	Upto 1000 meter
Strategy	<p>The sarvo is the most powerful of the wilder team. It impacts the game strategy when leading the team guarding the most weak point of the station. The slow speed of the robo and the long range gives it better stability around the area.</p> <p>The lowest repair time is the advantage of this robot. It can play any battle with close combat strategy.</p> <p>The sarvo is the only wilder that comes with the default artillery weapon. It can be upgraded and because it's four legs support stability and aiming the enemy is accurate during war.</p> <p>The sarvo has the most weapon support out of the wilder team which keeps him ahead of the enemy team. It can switch weapons inventory in game every 3 seconds. Closest of the time.</p>
Price	120 SUI



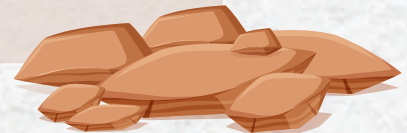
PRADA

Name	Prada
Origin team	Wilder
Level	3
Hp	20
Combat speed	100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with heavy bullets
Supported additional Weapons	All robo muscles from Fire energy Laser energy Eruptive energy Wave energy



PRADA

Introduction	Light weight, fast and full of health points, one of the best in killer category.
Winning statistics	98% against level 1 robot 70% against level 2 robot 50% against level 3 robot 33% against level 4 robot 25% against level 5 robot
Speed	50 kph
Material	Carbon, Copper, Iron
Range	Upto 900 meter
Strategy	<p>PRADA is one of the energetic and fast robot in wilder category. Its light weight compare to SARVO robot where movement of this robot is faster in combat which is plus point. Prada can be placed as front row warrior for optimum performance in battle.</p> <p>Extra HP gives PRADA a better place in war to fight for longer time.</p> <p>With light weight the combat speed is huge plus point for PRADA where its performance and outcome is of top level among the wilder category.</p> <p>The lowest repair time is the advantage of this Robot. It can play any battle with close combat strategy.</p> <p>Additional weapons like fire, laser, eruptive and wave makes him deadly against the opponent in war.</p>
Price	130 SUI



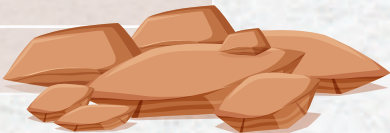
TRUT

Name	Trut
Origin team	Wilder
Level	3
Hp	10
Combat speed	40
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with fire
Supported additional Weapons	All robo muscles from level 3 and level 2 Fire energy Laser energy Eruptive energy Wave energy



TRUT

Introduction	Cool looking combat robot with powerful weaponry in hand, produce fire like dragon shout.
Winning statistics	98% against level 1 robot 70% against level 2 robot 50% against level 3 robot 33% against level 4 robot 25% against level 5 robot
Speed	42 kph
Material	Carbon, Iron
Range	Upto 900 meter
Strategy	<p>TRUT is one of cool looking handsome robot in wilder category. With its powerful dragon shot like hands on weaponry he can play smart role in a team where he can be placed in row 2 for maximum performance. TRUT is very refine combat robot.</p> <p>His 360 movement from middle body gives bonus in battle where he can fight from all the sides without moving whole body.</p> <p>Trut mechanism utilize HP and combat speed in better way to immune or suppress opponent in battle.</p> <p>The lowest repair time is the advantage of this Robot. It can play any battle with close combat strategy.</p> <p>Additional weapons like fire, laser, eruptive and wave makes him deadly against the opponent in war.</p>
Price	120 SUI



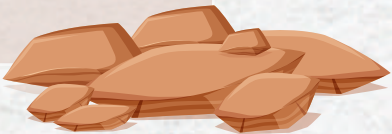
CHATH

Name	Chath
Origin team	Wilder
Level	2
Hp	5
Combat speed	20
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All robo muscles from Heavy artillery Fire energy Eruptive energy Wave energy



CHATH

Introduction	Chath is super powerful robot with heavy artillery on head is awesome.
Winning statistics	98% against level 1 robot 70% against level 2 robot 60% against level 3 robot 40% against level 4 robot 25% against level 5 robot
Speed	38 kph
Material	Carbon, Iron
Range	Upto 1000 meter
Strategy	<p>CHATH is intelligently built robots in wilder category. With its powerful heavy artillery weapon setup on head is making him more dangerous in long range combat. Consider long range combat skills, Chath can be placed in last row or can be utilized from long hiding behind objects.</p> <p>In future updates Chath can be provided with the zoom feature in built with long range weapon so he can shoot exactly on target.</p> <p>Additional weapons like laser, eruptive and wave makes him deadly against the opponent in war.</p>
Price	110 SUI



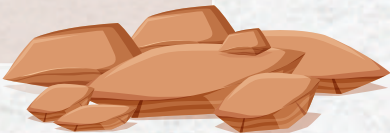
PANC

Name	Panc
Origin team	Wilder
Level	2
Hp	13
Combat speed	35
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All robo muscles from Heavy artillery Fire energy Eruptive energy Wave energy



PANC

Introduction	Panc is like a green steroid that mussel up the war in a team with its various weaponry.
Winning statistics	98% against level 1 robot 70% against level 2 robot 60% against level 3 robot 35% against level 4 robot 28% against level 5 robot
Speed	38 kph
Material	Carbon, Iron
Range	Upto 800 meter
Strategy	<p>Panc is like a green steroid with different kinds of powerful weapons on head, body and chest. A machine gun on head with zoom feature gives him potentially deadly shot on opponent. He can fight with both the hand where he can hold opponent his right hand and can shot him with heavy artillery from right hand with three shots in one round till enemy is dead. Isn't it great? Yes he is.</p> <p>Increase HP and combat speed attributes makes him look killer among wilder cate-gory and opponent can be shot to dead easily.</p> <p>Additional weapons like laser, eruptive and wave makes him deadly against the opponent in war.</p>
Price	110 SUI



THWARTER ROBOTS

YERO

Name	Yero
Origin team	Thwarter
Level	4
Hp	20
Combat speed	30
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	1 second
Weapons	Armed with deep cutter, heavy artillery and eruptive energy
Supported additional Weapons	All robo muscles from Laser energy Dash energy Eruptive energy Wave energy



YERO

Introduction	FOUR LEGGED, Can't explain this ROBOT in description you just need to watch him giving tough completion to opponent.
Winning statistics	98% against level 1 robot 75% against level 2 robot 62% against level 3 robot 50% against level 4 robot 33% against level 5 robot
Speed	40 kph
Material	Carbon, copper, iron
Range	Upto 1000 meter
Strategy	<p>YERO is dangerous and most powerful in the Thwarter category, Look at his Profile and picture, the inbuilt weapons and deep cutting chain saw can easily make pieces of the opponent. No Killer wants to face this killing machine.</p> <p>The lowest repair time is the advantage of this Robot. It can play any battle with close combat strategy.</p> <p>The YERO is the only Thwarter that comes with 4 legs which makes him more offensive and defensive during war. YERO is very good for both close and long range combat.</p> <p>YERO can easily be upgraded because its four legs support stability and aiming the opponent is accurate during war.</p> <p>The YERO has the most weapon support out of the Thwarter team which keeps him ahead of the opponent team. It can switch weapons inventory in game every 3 seconds. Closest of the time.</p>
Price	125 SUI

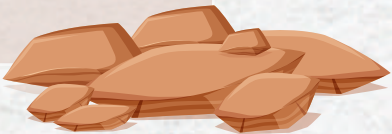


HOYO

Name	Hoyo
Origin team	Thwarter
Level	4
Hp	15
Combat speed	20
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	1 second
Weapons	Armed heavy artillery and laser energy
Supported additional Weapons	All robo muscles from Laser energy Dash energy Eruptive energy Wave energy



Introduction	This red giant is a tough competitor with multipurpose heavy and light Artillery on his body and hands.
Winning statistics	98% against level 1 robot 75% against level 2 robot 62% against level 3 robot 50% against level 4 robot 33% against level 5 robot
Speed	36 kph
Material	Carbon, Copper, Iron
Range	Upto 1000 meter
Strategy	<p>HOYO is also know as Red Giant in Thwarter category. Heavy artillery on head with laser energy, knife like spikes and hands on machine gun makes him cruel in battle. Yes, he is the real enemy.</p> <p>The lowest repair time is the advantage of this Robot. It can play any battle with close combat strategy.</p> <p>His body armor and weapons can be dismantled and assembled anytime just like a blink of eyes.</p> <p>Additional weapons like fire, laser, eruptive and wave makes him deadly against the opponent in war.</p>
Price	135 SUI



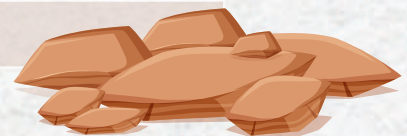
GURA

Name	Gura
Origin team	Thwarter
Level	3
Hp	20
Combat speed	100
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with heavy bullets
Supported additional Weapons	All robo muscles from Laser energy Eruptive energy



GURA

Introduction	Light weight, fast and full of health points, one of the best in the Thwarter category.
Winning statistics	98% against level 1 robot 70% against level 2 robot 50% against level 3 robot 33% against level 4 robot 25% against level 5 robot
Speed	50 kph
Material	Carbon, copper, iron
Range	Upto 900 meter
Strategy	<p>Gura is one of the energetic and fast robots in the Thwarter category. He is light-weight compared to other Robots in this category where movement of this robot is fast in combat which is a plus point. Gura can be placed as front row warrior for optimum performance in battle. He is able to take 25% damage alone in the front row.</p> <p>Extra HP gives Gura a better place in war to fight for longer time.</p> <p>With light weight the combat speed is a huge plus point for GURA where its performance and outcome is top level among the Thwarter category.</p> <p>Additional weapons like laser, eruptive makes him deadly against the opponent in war. Weapons can be assembled easily with this robot.</p>
Price	140 SUI



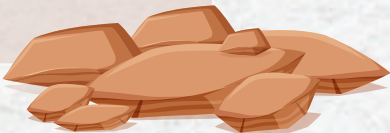
DORW

Name	Dorw
Origin team	Thwarter
Level	2
Hp	20
Combat speed	40
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	2 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All robo muscles from Fire energy Wave energy



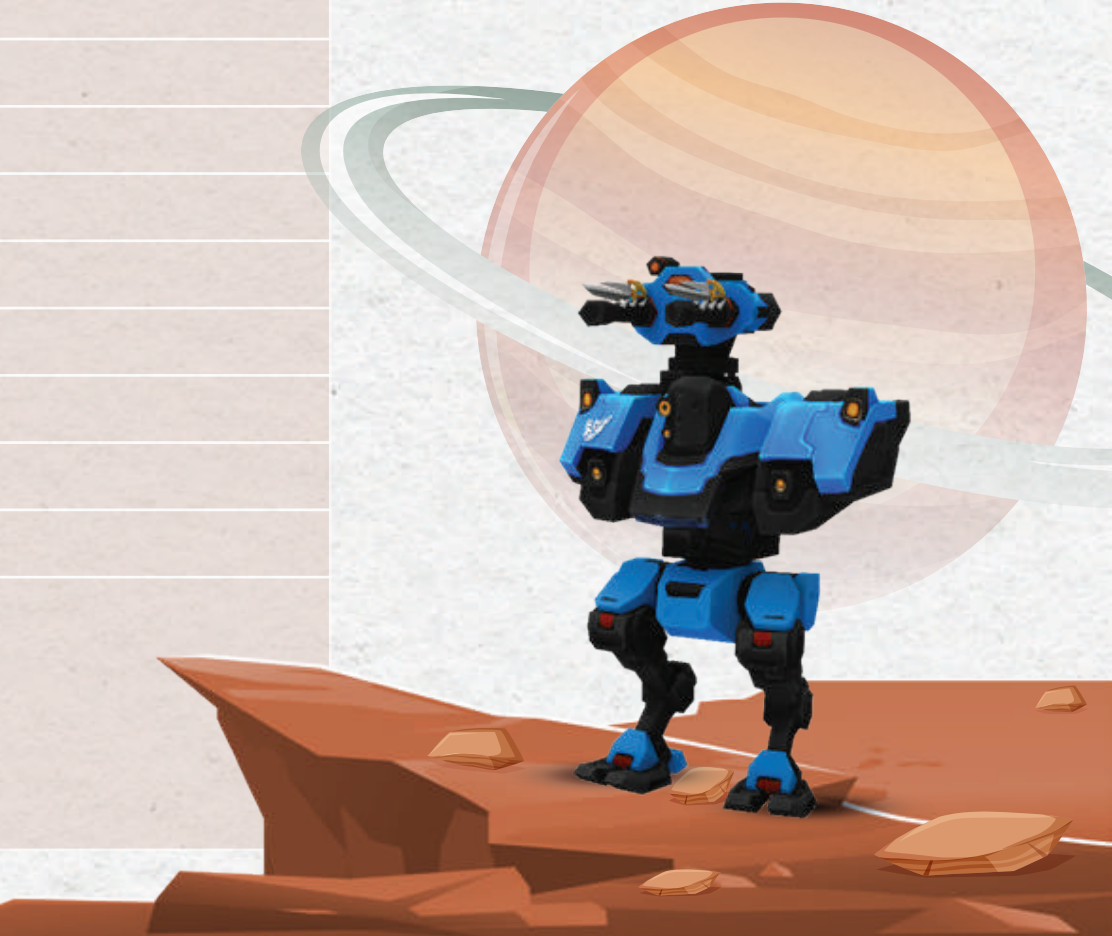
DORW

Introduction	Dorw doesn't have mussels but is the most smart enemy robot of the game
Winning statistics	98% against level 1 robot 70% against level 2 robot 60% against level 3 robot 40% against level 4 robot 25% against level 5 robot
Speed	38 kph
Material	Carbon, Iron
Range	Upto 600 meter
Strategy	<p>DORW is intelligently built robots in the Thwarter category. DORW doesn't have muscles but he is full of brain and robust artificial intelligence. He plays smart in the front row.</p> <p>Extra HP makes him stand longer than the opponent and can take maximum damage alone. Combat speed gives his faster movements and strikes.</p> <p>Additional weapons like fire and wave energy makes him deadly against the opponent in war.</p>
Price	130 SUI



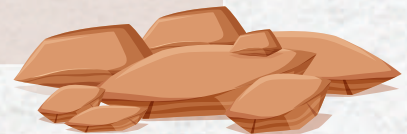
TRAV

Name	Trav
Origin team	Thwarter
Level	2
Hp	15
Combat speed	35
Class	Heavy
In game repair	Yes
In game upgrade	Yes
Repair time	3 second
Weapons	Armed with fire and heavy artillery
Supported additional Weapons	All robo muscles from Heavy artillery Fire energy Laser energy



TRAV

Introduction	TRAV doesn't have hands but they can be assembled with lots of power source.
Winning statistics	98% against level 1 robot 70% against level 2 robot 60% against level 3 robot 35% against level 4 robot 28% against level 5 robot
Speed	38 kph
Material	Carbon, Iron
Range	Upto 800 meter
Strategy	<p>A handless robot doesn't look good, that is what everyone thinks seeing DORW picture but he is the opposite, he can be assembled with the most powerful sources and can be deadly and a headache for the opponent in combat.</p> <p>He is lightweight and healthy with extra HP and fast with combat speed.</p> <p>Increase HP and combat speed attributes makes him look killer among Thwarter category and opponent can be shot to death easily.</p> <p>Additional weapons like fire and laser energy makes him deadly against the opponent in war.</p>
Price	125 SUI



KILLER ROBOTS – BACKUP TEAM

DUG	
Name	Dug
Origin team	Backup team
Level	2
Hp	3
Combat speed	20
Class	Light Weight
In game repair	Yes
In game upgrade	No
Repair time	4 second
Weapons	Armed with gun and can jump 10 meters high
Supported additional Weapons	All robo muscles from Wave energy



DUG	Introduction	Dug is powerful robot in Killer backup team, performance is optimum.
	Winning statistics	50% against level 1 robot 45% against level 2 robot 10% against level 3 robot 5% against level 4 robot 0% against level 5 robot
	Speed	60 kph
	Material	Carbon
	Range	Upto 500 meter
	Strategy	<p>DUG is powerful robot as to fight in backup team and can give performance at optimum level.</p> <p>Have ability to jump high in air up to 10 meters. He is light weight therefore he can move and run faster compare to main fighters.</p> <p>Additional weapons like Wave energy and shotgun in hand gives additional damage to the opponent. He is very good and at top as backup team member.</p>
	Price	130 SUI



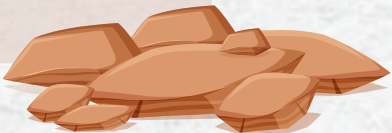
CHAN

Name	Chan
Origin team	Backup team
Level	2
Hp	5
Combat speed	15
Class	Light Weight
In game repair	Yes
In game upgrade	No
Repair time	4 second
Weapons	Armed with heavy artillery on head and hand
Supported additional Weapons	All robo muscles from Laser energy



CHAN

Introduction	Chan is powerful support robo can fight from long distance.
Winning statistics	48% against level 1 robot 40% against level 2 robot 10% against level 3 robot 5% against level 4 robot 0% against level 5 robot
Speed	40 kph
Material	Carbon
Range	Upto 800 meter
Strategy	<p>Chan's contribution in war as a support robot is awesome, he can give some serious injuries to main opponent fighters.</p> <p>Chan is a good fighter in long range combat due to heavy artillery configured hand and head.</p> <p>Additional weapons like Laser energy can do some serious damage to the opponent. Killer loves to have Chan in the backup team.</p>
Price	120 SUI



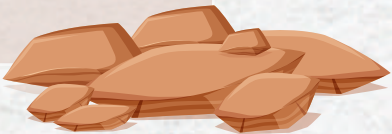
BOB

Name	Bob
Origin team	Backup team
Level	2
Hp	3
Combat speed	25
Class	Light Weight
In game repair	Yes
In game upgrade	No
Repair time	4 second
Weapons	Armed with rifles and can jump 8 meters high
Supported additional Weapons	All robo muscles from Wave energy



BOB

Introduction	BOB is powerful robot in Killer backup team, performance is optimum.
Winning statistics	48% against level 1 robot 38% against level 2 robot 8% against level 3 robot 5% against level 4 robot 0% against level 5 robot
Speed	55 kph
Material	Carbon
Range	Upto 450 meter
Strategy	<p>BOB is cool looking red robot that can be utilized in close combat where he can utilize rifles and wave energy for top level damage to the opponent.</p> <p>Have the ability to jump high in air up to 10 meters. He is light weight therefore he can move and run faster compared to main fighters.</p> <p>Weapons like Wave energy and rifles in hand give additional damage to the opponent. BOB is personal favourite of Killers</p>
Price	135 SUI



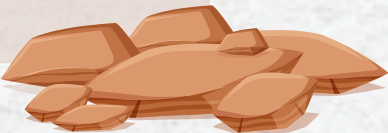
COL

Name	Col
Origin team	Backup team
Level	2
Hp	3
Combat speed	25
Class	Light Weight
In game repair	Yes
In game upgrade	No
Repair time	4 second
Weapons	Armed with gun and can jump 10 meters high
Supported additional Weapons	All robo muscles from Fire energy



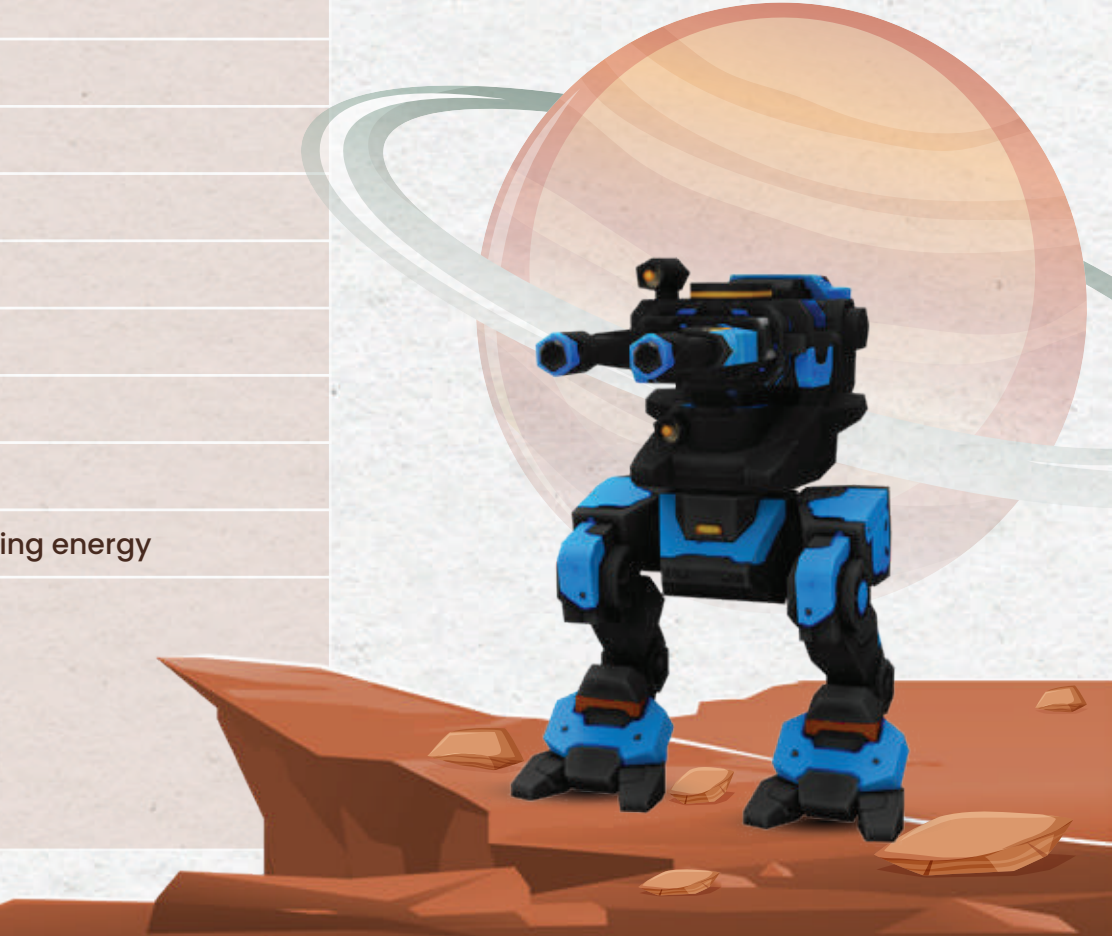
COL

Introduction	COL is a super cool robot, he can long jump upto 50 meters with rocket power in ankle.
Winning statistics	45% against level 1 robot 36% against level 2 robot 7% against level 3 robot 3% against level 4 robot 0% against level 5 robot
Speed	60 kph
Material	Carbon
Range	Upto 500 meter
Strategy	<p>COL is a super cool robot, killer loves to see him fight in close combat war.</p> <p>Col can fly long upto 50 meters in air. He is powerful with a shotgun assembled in his hand and can give maximum damage to the opponent. Col is best at confusing enemy strategy in war.</p> <p>Additional weapons like Fire energy and shotgun in hand gives additional damage to the opponent. He is very good as backup team member.</p>
Price	130 SUI



ROB

Name	Rob
Origin team	Backup team
Level	2
Hp	2
Combat speed	20
Class	Light Weight
In game repair	Yes
In game upgrade	No
Repair time	4 second
Weapons	ARMED with machine gun and lightning energy
Supported additional Weapons	All robo muscles from Light energy



ROB	Introduction	ROB is smartly built robot with extra gravitational power.
	Winning statistics	42% against level 1 robot 31% against level 2 robot 6% against level 3 robot 4% against level 4 robot 0% against level 5 robot
	Speed	45 kph
	Material	Carbon
	Range	Upto 600 meter
	Strategy	<p>ROB is a substitute robot to Killer team with the ability to stand tight in close combat.</p> <p>With its extra gravitational power he can stand long on ground even after getting smashed hard by the enemy. His gravitational power works at optimum level during war.</p> <p>Additional weapons like lightning energy helps the team confuse the enemy as he makes them blind till the time lightning energy is fired.</p>
	Price	115 SUI

