GAMESOL

R O B O M A N I A

white paper

INTRODUCTION

GameSol is an online multiplayer Robot war game based on the **Sui** blockchain, and it uses the GSL cryptocurrency.

The game is primarily centered around robots, unique powers on distant planets and ecosystems.

The concept of the game is simple yet very interesting.

Two planets with diverse resources, two teams going after the same resources, what could possibly go wrong, right?

Robots help Humans collaboratively complete for the resources on unique maps of the space station, made in different territories on both planets. Each robot represents an online player playing as an individual or a team member seeking to defeat the other team.

GameSol introduces a never before gaming experience combining both blockchain and game mechanics.

GAME MECHANICS

- Multiplayers Public and Private ROBO-Room
- Personal Rewards
- Strategic maps
- Robots controls
- Hybrid Characters
- Power and Pro Modes
- Dynamic switches and controls
- Player vs. Player Levels
- Player vs. Computer Levels
- Boss Level
- Profile managements
- Built on Unity Enterprise
- VR Support Add-on

BLOCKCHAIN MECHANICS

- Built on Sui Blockchain
- Blockchain tokens: GSL
- Decentralized Non-Fungible Token (NFT) Asset
- Own your GameSol Non-Fungible Token (NFT)
- Custom rewards in the GSL Tokens
- Blockchain Wallet based user profile
- Wallet to Wallet rewards transfer
- Stake your tokens, gain more rewards
- Player to player rewards for online game

WHAT IS GAMESOL - ROBOMANIA

GameSol is a virtual universe ahead of time where humans and robots interact. The game features a space tour of humankind and their existence on distant planets with all good and evil.

For survival, the human race must travel to two distant planets named Riworo, known as GS-2102, and Gyto, known as GS-2319.

Humans will discover these two planets when Earth's most essential resources are exhausted in 2050. In 2061, a team of humans reaches the discovered planets to search for life and new habitats. As a result, they realize that the planets' resources have to be exchanged for living. Without one's resources, the human race will not survive.

Humans have created space stations on both planets for communication and the exchange of useful resources.

In order to manage the resources independently, humans want to take control of the base stations on both planets. Here is where both the team comes in place, one called WILDER, and the other is THWARTER.

PLAY INSIGHTS

- GameSol - Robomania can be played individually or with the two teams on the same online server, ROBO-Room.

- Multiplayer online games can be played on multiple platforms including iOS and Android devices.

- Individuals can create a ROBO-Room using the custom rewards they decide and invite other players.

- Custom rewards in the form of GSL currency and the winner can claim all those rewards to their profile wallet.

- Using different assets, players can strategically defeat their opponent players and teams with their powers.

- The game allows players to attain various levels of progress through the use of non-fungible tokens.

- A winner can be determined as an individual or as a team in an online ROBO-Room created prior to the game.
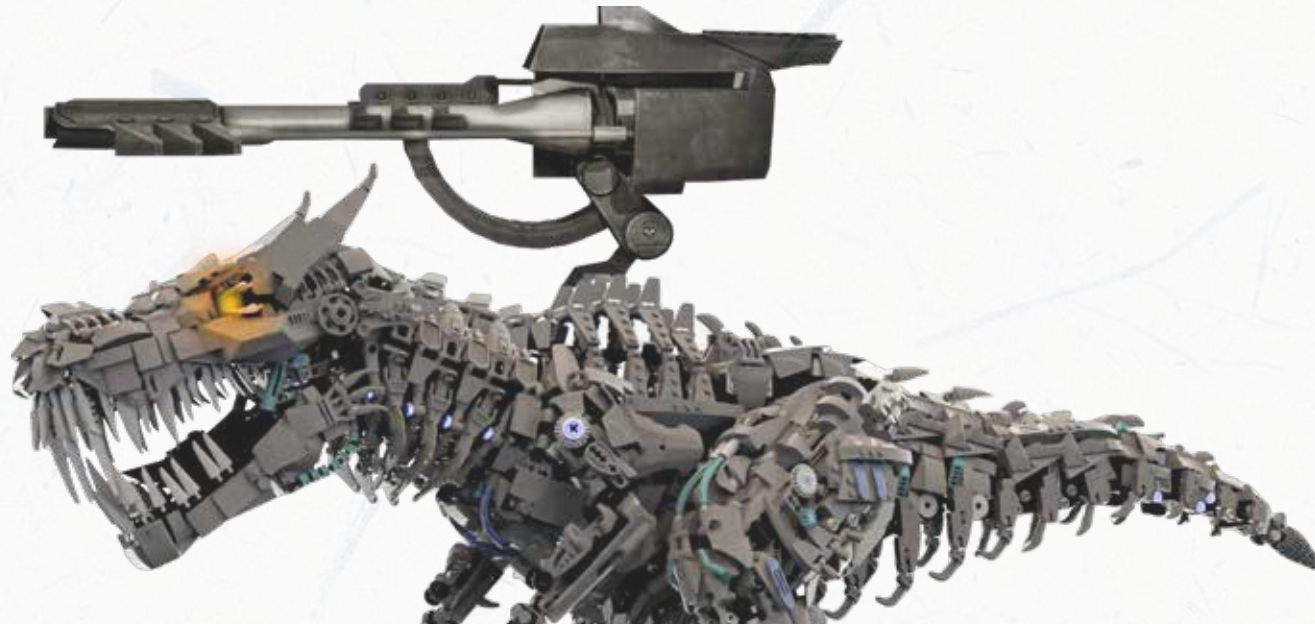
GAMESOL WITH BLOCKCHAIN

GameSol is a Player to Player (P2P) and Play to Earn (P2E) Metaverse game based on the Sui blockchain. The game assets can be purchased as NFTs and utilised throughout the game.

Players can connect their wallets to play the game online on different platforms such as iOS and Android devices.

Players receive game rewards by themselves and for themselves. There will be two teams in each ROBO-Room (Thwarters and Wilders), with a maximum of ten players in each team.

To enter the ROBO-Room, a player must stake a predetermined amount of GSL tokens.

Players can play with the Robots and Powers they own in the form of NFTs. Each robot has its own unique abilities and strategies. The winning statistics are determined based on your gameplay and the power of the robots.

GameSol will take one percent of the total rewards given to a player or team after they win a game.

PUBLIC ROBO-ROOMS

- The ROBO-Rooms will be created randomly by GameSol using different NFTs and different amounts of GSL as rewards. Players can enter the ROBO-Rooms by paying defined GSL tokens and playing the game.
- If a player or a team wins, all the GSL tokens collected for that ROBO-Room will be credited immediately to that
- teammates' wallets as per their gameplay and rewards earned during the game. A player can either use his NFTs (Robot and Power) or use the default robot and power.

PRIVATE ROBO-ROOMS

- Players are able to create their own Private ROBO-Room by setting up a custom entry fee in the form of GSL tokens and inviting other players.
- To access the ROBO-Rooms, participants must pay a defined amount of GSL tokens.
- Upon winning, all tokens collected for that ROBO-Room will be credited to the player's or teammates' wallets in real-time.
- Participants can only play with their NFTs (Robot and Power).

VIP STORE

GameSol comes with a VIP Store feature that enables players to purchase and use NFTs while playing the game and when they need them.

- The VIP Store will have Robots, Powers, and other game assets.
- Players can use in-game rewards and $GSL to purchase assets from the VIP Store.
- The staking on the platform gives you access to the rare assets specifically designed and has limited usage.

STAKING: (TBD)

- Players can stake the $GSL and enter the random ROBO-Room and earn recursively in the staking pool. If a player plays a game, 0.1% of the staked token will be credited to their wallet. If a player wins the game, 0.2% of the staked tokens will be credited to their wallet.
- Staking will give access to the VIP Store and rare assets and NFTs of the game while players are in the game.

GSL TOKENS

GSL tokens have very rich utilities in the game:

- Speed up repairing robots

- Stake GSL to create robo rooms and enter the game

- Use GSL as medium of exchange of NFTs

- Summon team mates with GSL.

- Participate in governance and game feature improvements by voting with GSL

- VIP Store access in the game

GAMESOL ROADMAP

1 2023 Q4

- ▶ Game Research
- ▶ Website Design and Launch

2 2024 Q1

- ▶ Documentation release - Whitepaper
- ▶ Game Prototype building started

3 2024 Q2

- ▶ Game Prototype on Web
- ▶ Game Prototype on Android

4 2024 Q3

- ▶ Alpha version 3d Graphic and make creation
- ▶ Started working on SUI Chain for deployment of Game first alpha

5 2024 Q4

- ▶ Complete NFT Guide for Community
- ▶ Introducing Robomania game NFTs on SUI chain
- ▶ Marketing and Hype

6 2025 Q1

- ▶ Robomania NFT on Major SUI Launchpad and listing
- ▶ Marketing and Hype
- ▶ Preparing for Strategic Funding Rounds

7 2025 Q2

- ▶ Alpha Robomania Release on Web and Android
- ▶ Multiplayer support
- ▶ In-game Decentralized chat support
- ▶ Marketing and Hype
- ▶ Robomania VIP Store Release

8 2025 Q3

- ▶ Marketing and Hype
- ▶ Public sale and listing of GSL on SUI chain
- ▶ Alpha game release on iOS
- ▶ Robomania Beta introduction

9 2025 Q4

- ▶ Robomania Beta Release
- ▶ VR Support Research for gaming consoles.

10 2026 Q1

- ▶ Game full release
- ▶ New in game strategies to keep user engagements.
- ▶ Ongoing development of Robots, skills war attribute, new maps introduction etc.

NFT INTRODUCTION

WILDER TEAM

Wilder Robots are the descendants of the original workers, designed for only the day-to-day activities of the space station and the protection of that station from external power or disasters on distant planets.

The WILDER team includes five robots, SARVO, PRADA, TRUT, CHATH, PANC, respectively. They are named after the Sanskrit numerology system as per their seniority of work and skills.

THWARTER TEAM

THWARTER Robots are evolved from the workers as well. However, they are redesigned to attack the evils and protect the space stations from all external aliens and war situations.

Five robots are part of the THWARTER team, YERO, HOYO, GURA, DORW, TRAV - all of them from top-ranked skills. We still don't know who named the THWARTER Robots.

KILLER ROBOT

In the first stage, all will be unlocked as freshers or trainees in the team. The Killer Robots can be used as a companion to the main team. When playing the game as your backup team, you can add it to the ROBO-Room. As the backup to the main team, the killer robots are always with the players. The robots attack the sides of the Player's opponents, with the closest or most powerful robots staying close to the main team.

SKILL

The more ROBOTS battle, the better their skills and the higher their level. Your progress can be seen from your profile.

Skill improvement includes:

- Resistance,
- Combat Speed,
- HP (HEALTH POINTS)
- Weapon power
- Weapon attack length

Every Robot will have 5 levels that they can achieve by using experienced robot cards. Players can earn Experience cards via daily tasks or can purchase from the VIP Store using GSL.

Players can unlock an advanced level of robots with the experience of different metaverse fights and their killing statistics. Super tickets will be available for the killer robots to collect in each battle; players must collect them once they reach the location.

ROBO MUSCLES

Each category contains different levels of weapons and powers in the list and has different attribute sets. Select them as per your game type, strategy and characteristics of the Robot.

The muscles are categorized as follows:

- Sharp Weapons - Includes 3 Weapons
- Smash Weapons - Includes 2 Powerful Weapons
- Fire Energy - Includes 3 Weapons
- Laser Energy - Includes 4 Weapons
- Dash Energy - Includes 12 Weapons
- Eruptive Energy - Includes 20 Weapons
- Wave Energy - Includes 3 Weapons
- Defense Armor - Includes 4 Armors
- Evolve Armor - Includes 4 Armors
- Super Powers - Includes 4 Super Powers

SHIELD FOR ROBOTS

Robots will be able to use shields to enter hibernation mode, which means no one will be able to attack them. On the other hand, the shielded Robot wouldn't be able to attack any other opponent while in Shield as well. If a robot attacks an opponent, it must give up its Shield and wait XX minutes before being able to use it again. Players can earn shields by completing daily tasks or buying them from the VIP store using GSL.

BEHIND THE GAMESOL

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OM Game

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Milap Shah

3D Modelor

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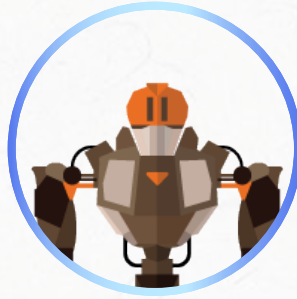
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GAMESOL TOOLS

Sui is a blockchain technology that is evolving to achieve greater capabilities. The platform develops and supports different products across different domains like DeFi, GameFi, and NFTs. The non-fungible digital assets (NFTs) of GameSol will be distributed on the Sui blockchain. Players will have full control over their GameSol assets, which they have purchased.

Sui Blockchain had already completed more than 33B transactions at 65k TPS (transactions per second). The average block time is 300 milliseconds, which is the fastest among all well-known protocols. As a result, GameSol transactions and players' assets will be processed in real-time. GameSol can compute and implement game logic on on-chain smart applications with this innovative performance. At GameSol, we envision a blockchain-driven metaverse that will open up new opportunities for the gaming industry.

UNITY ENTERPRISE offers high fidelity graphics with AAA quality visuals. Among other features, next-generation game engines support anti-aliasing, lighting, shadows, exposure, and processing effects. With Unity's powerful optimization, game objects can be profiled to the same level as real ones.

The engine is accessible to users across a variety of platforms, including iOS and Android. More than half of the games are developed on the Unity platform for handheld devices. UNITY is one of the most trusted engines due to its open ecosystem.

At GameSol, we envision a blockchain-driven metaverse that will open up new opportunities for the gaming industry.

CONCLUSION

In GameSol, online multiplayer platform-independent games, blockchain technology, real-time graphics, and decentralised financing systems combine to create a next-level gaming experience. Throughout the long-term online gameplay on the distant planets, the players engage in real-time actions on the mega strategic maps.

Blockchain integrated technologies are used to play, explore, and earn in-game features. Currently, no competitor has adopted GameSol's cinematic visuals for its game, objects, and assets. With one of the secure blockchain platforms, you can earn with great fun while entertaining yourself simultaneously. The long-term establishment plans for GameSol cannot be achieved without your support.

Join GameSol for a whole new gaming experience.

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